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An Exascale Programming, Multi-objective Optimisation and Resilience Management Environment Based on Nested Recursive Parallelism

AllScale

Enable developers to be **productive**
and to **port** their **applications**
to **any scale of system**

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Belfast



In Summary

What people think of HPC programming



How computer scientists deal with the algorithm



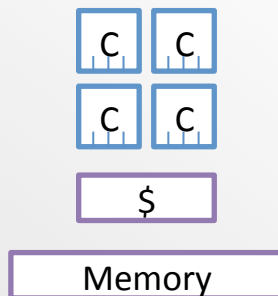
How domain scientists construct their algorithm



Our future of HPC Programming

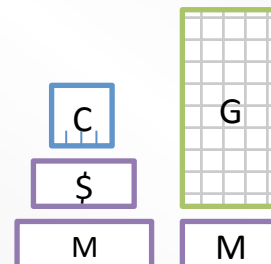
Parallel Architectures

Multicore:



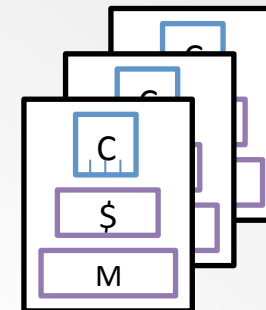
OpenMP/Cilk

Accelerators:



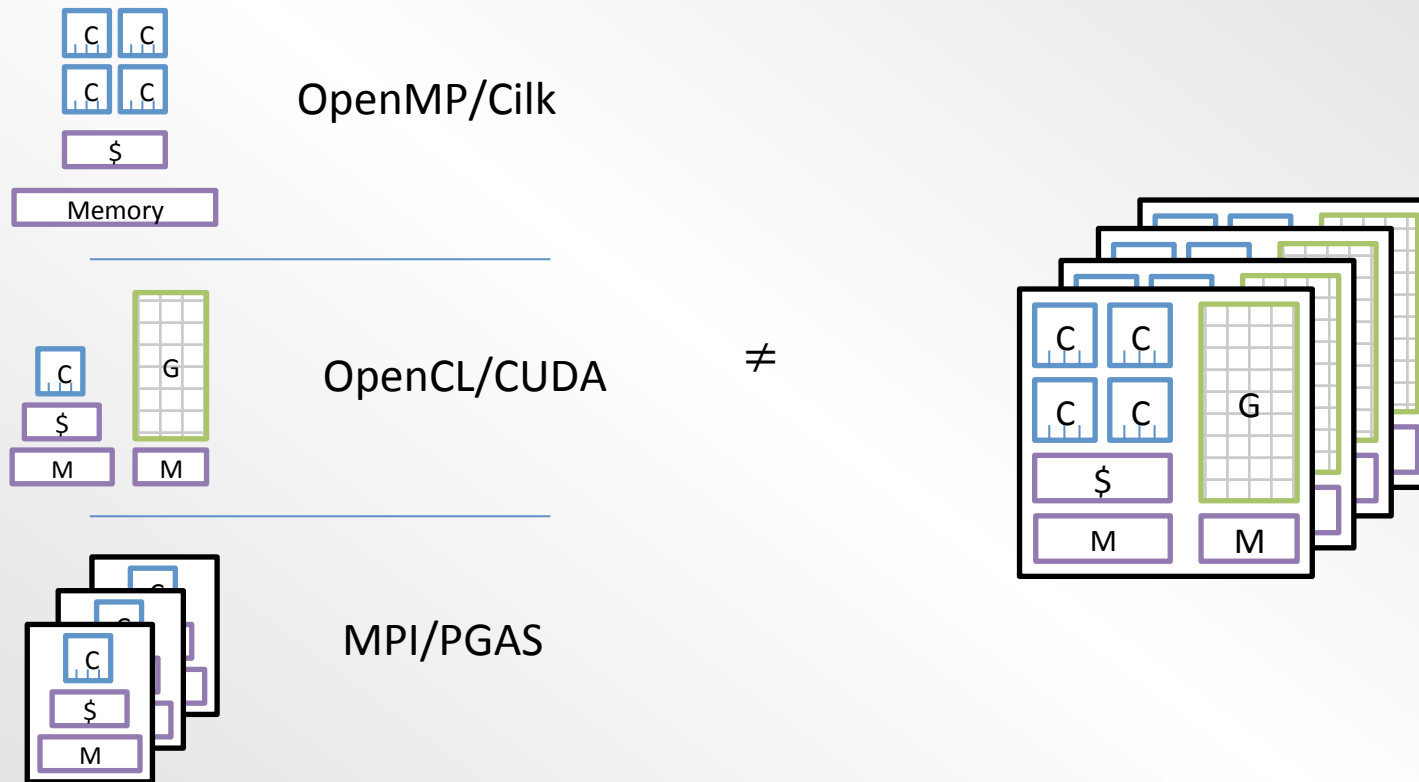
OpenCL/CUDA

Clusters:



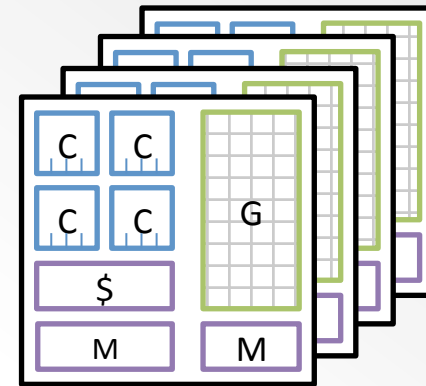
MPI/PGAS

Real World Architectures

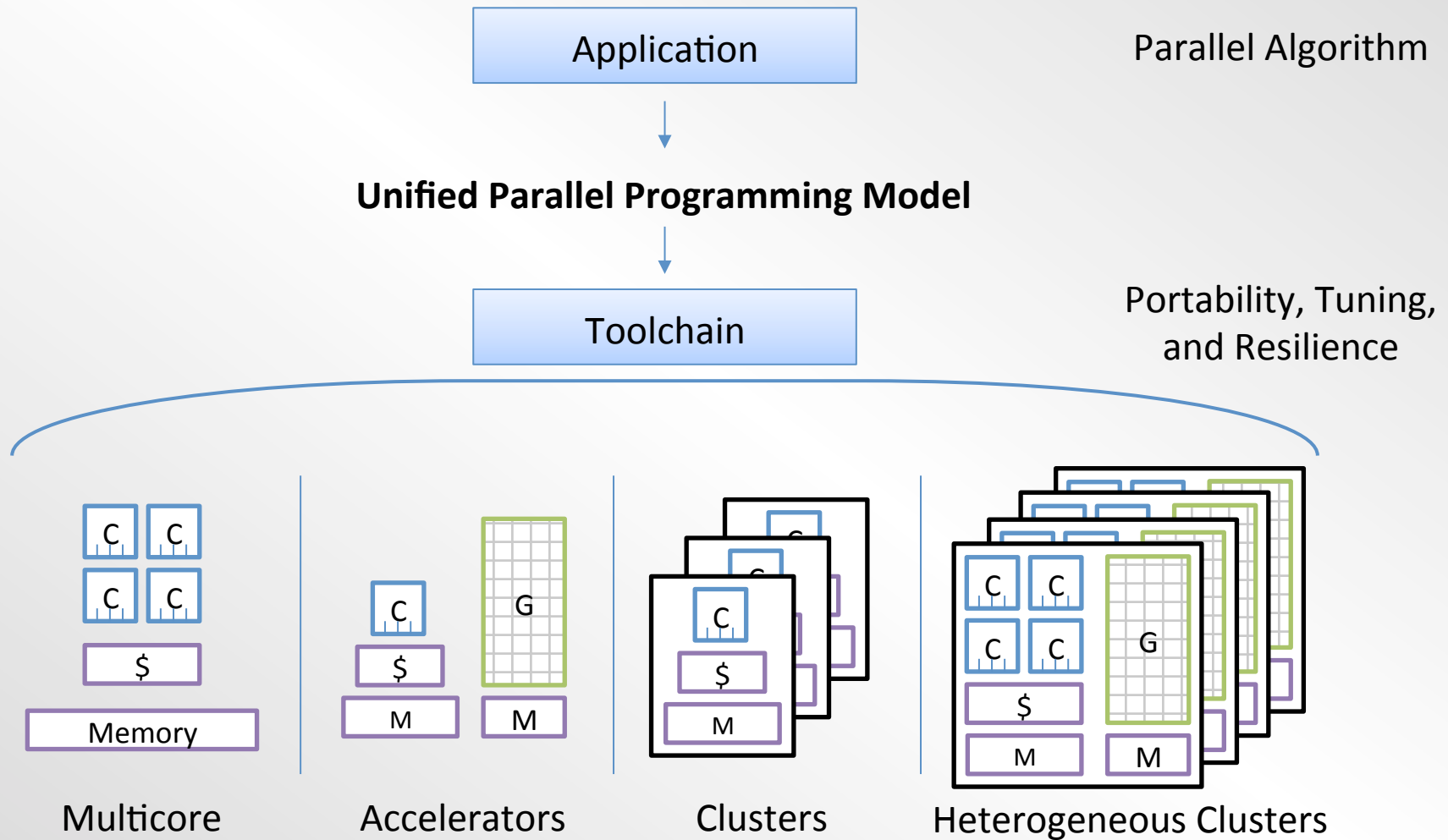


Hybrid Codes

- *e.g. MPI+X+Y*
- **Issues:**
 - **hard-coded** problem **decomposition**
 - **lack of coordination** among runtime systems
- *Limited built-in support for:*
 - portability, auto-tuning, load balancing, monitoring, or resilience

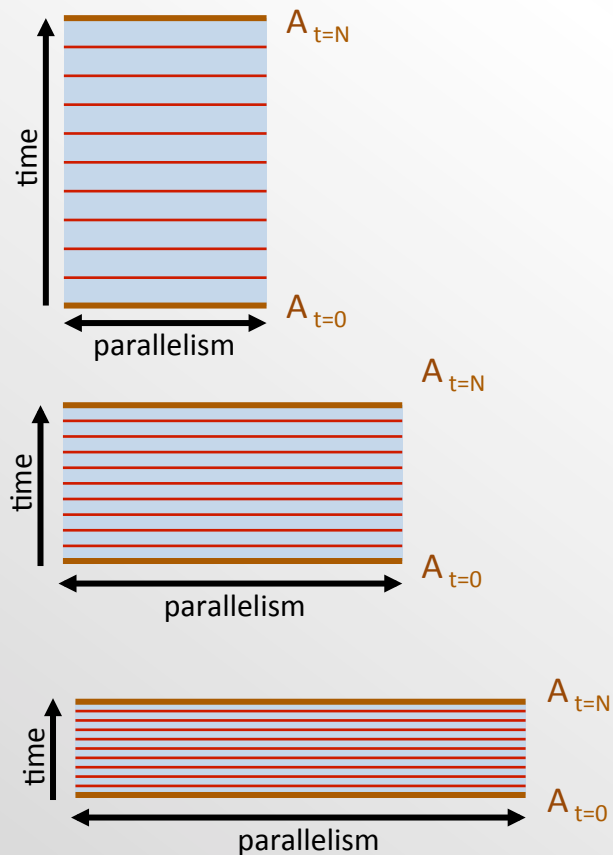


AllScale Vision

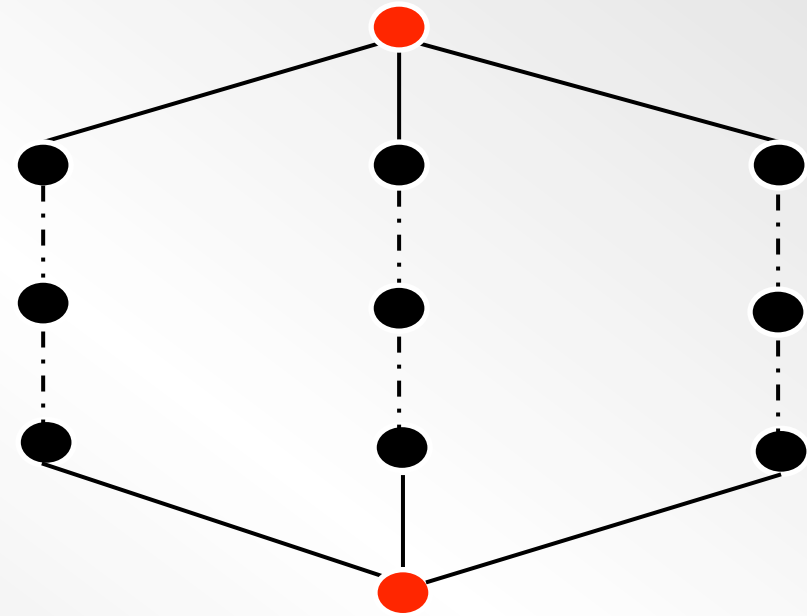


Conventional Flat Parallelism

How to map flat parallelism to a hierarchical parallel architecture?
Complex handling of errors – global operations



linear parallel growth

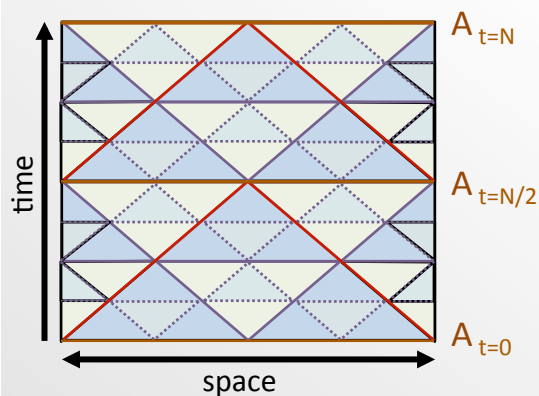


● ... global barrier

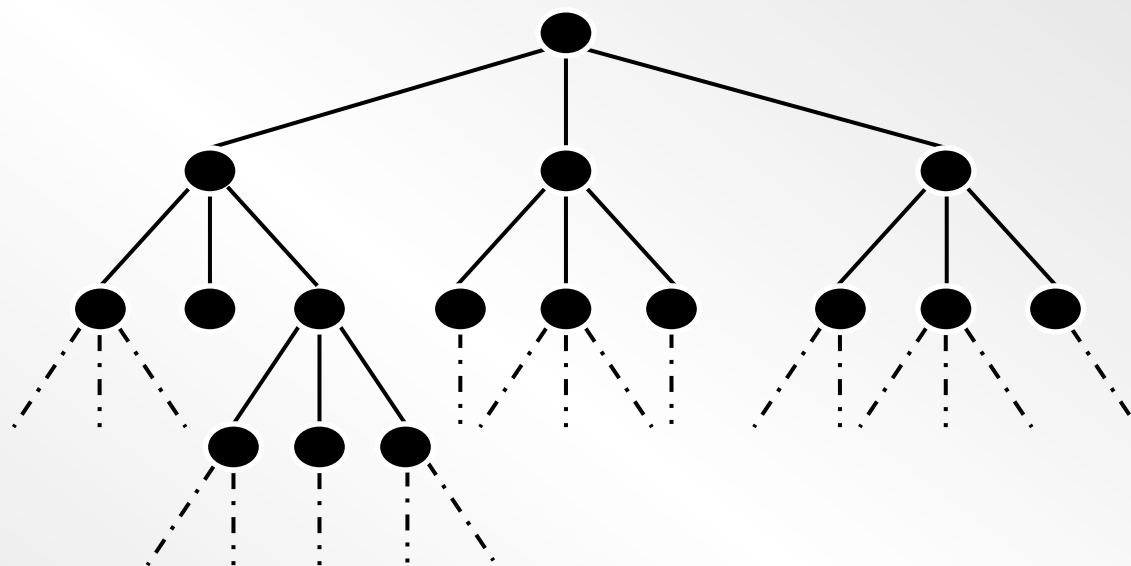
AllScale Core Programming Model

- Try to provide an automatic solution:
 - Performance portability, load balancing, resilience, autotuning
- Our answer:
Recursive Nested Task Parallelism
 - *Why?*

Recursively Nested Parallelism



— Global Synchronisation
- - - Local Synchronisation



Exponential parallel growth

● ... Recursive call

Objective

- ***Developers:***
 - focus on application
 - expose maximum amount of parallelism

- ***Toolchain:***
 - utilize parallelism
 - handle data management and portability
 - load balancing, resilience, and tuning

API

- Based on C++ templates
 - Widely used industry standard
- Two Layers:

User-Level API

- High-level abstractions (e.g. grids, meshes, stencils, channels)
- Familiar interfaces (e.g. parallel for loops, map-reduce)

..... implemented based on

Core API

- Generic function template for recursive parallelism
- Set of recursive data structure templates
- Synchronization, control- and data-flow primitives

How does the code look like?

```
auto allscale_fib = allscale::prec(  
    [](int n) { return n<2; },  
    [](int n) { return n; },  
    [](int n, const auto& fib) {  
        auto x = fib(n-1);  
        auto y = fib(n-2);  
        return x.get() + y.get();  
    } );
```

Base Case Condition

Base Case

Step Case

No Recursion Required

- Previous code directly uses core API and is one of the smallest possible examples
- You probably have (at least) two questions:
 - *What about data?*
 - *How am I supposed to write a recursively task parallel version of my HPC code?*

What about data?

- The AllScale environment manages data for you
 - Whether to distribute it, keep it up to date, move it to an accelerator, make a backup for resilience, ...
- What it needs for that is a data item type T , which specifies the following types:
 - a type F for fragments of the data storage
 - a type R for addressing sub-ranges of the data structure

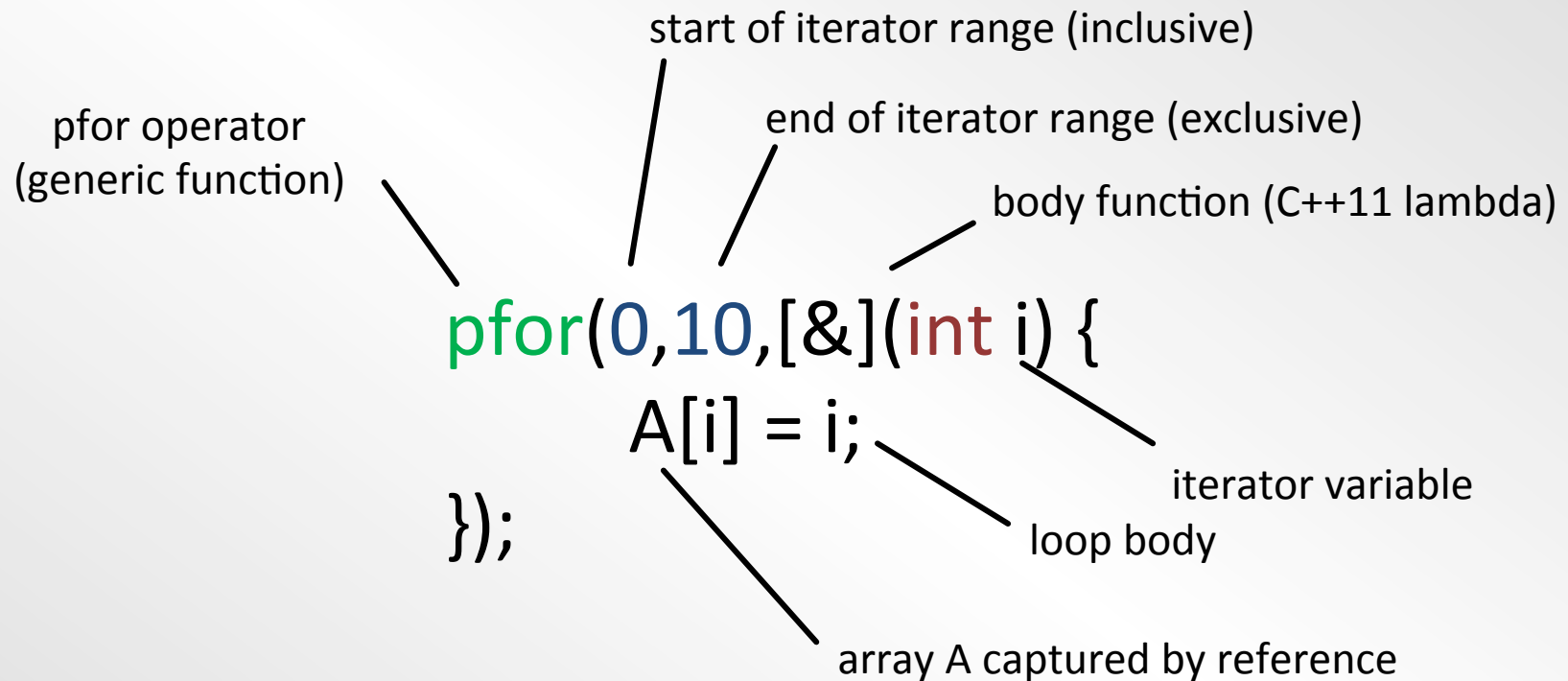
Domain scientists are **not** expected to write these!
They are part of the user API.

How to write a recursively task parallel version for an HPC code?



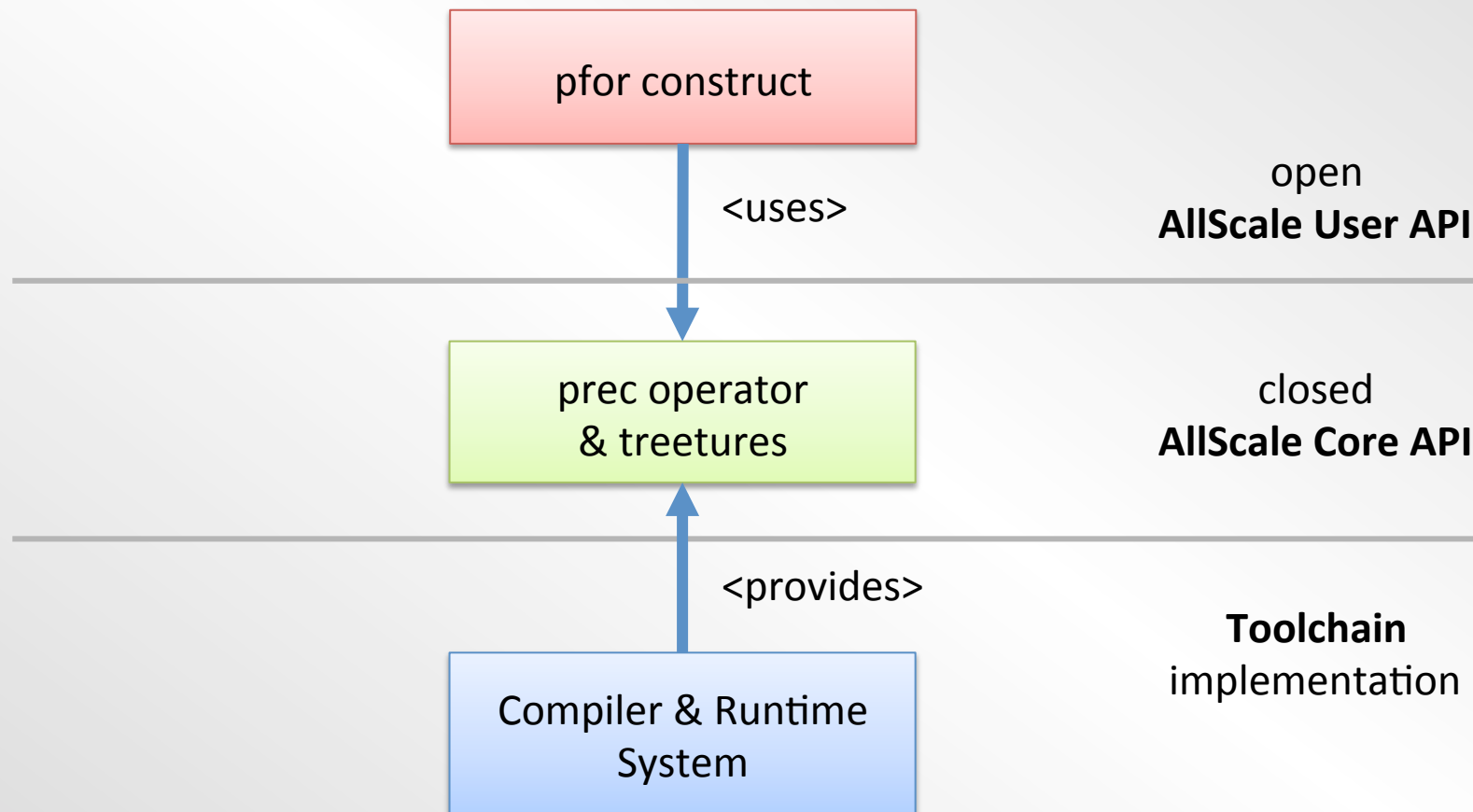
- The short answer: you don't need to.
- There are three options:
 - Directly use `allscale::prec`.
 - Use mid-level primitives provided by the user API.
(e.g. `allscale::pfor`)
 - Use high-level algorithmic skeletons which fit your application domain (also part of the user API).

pfor

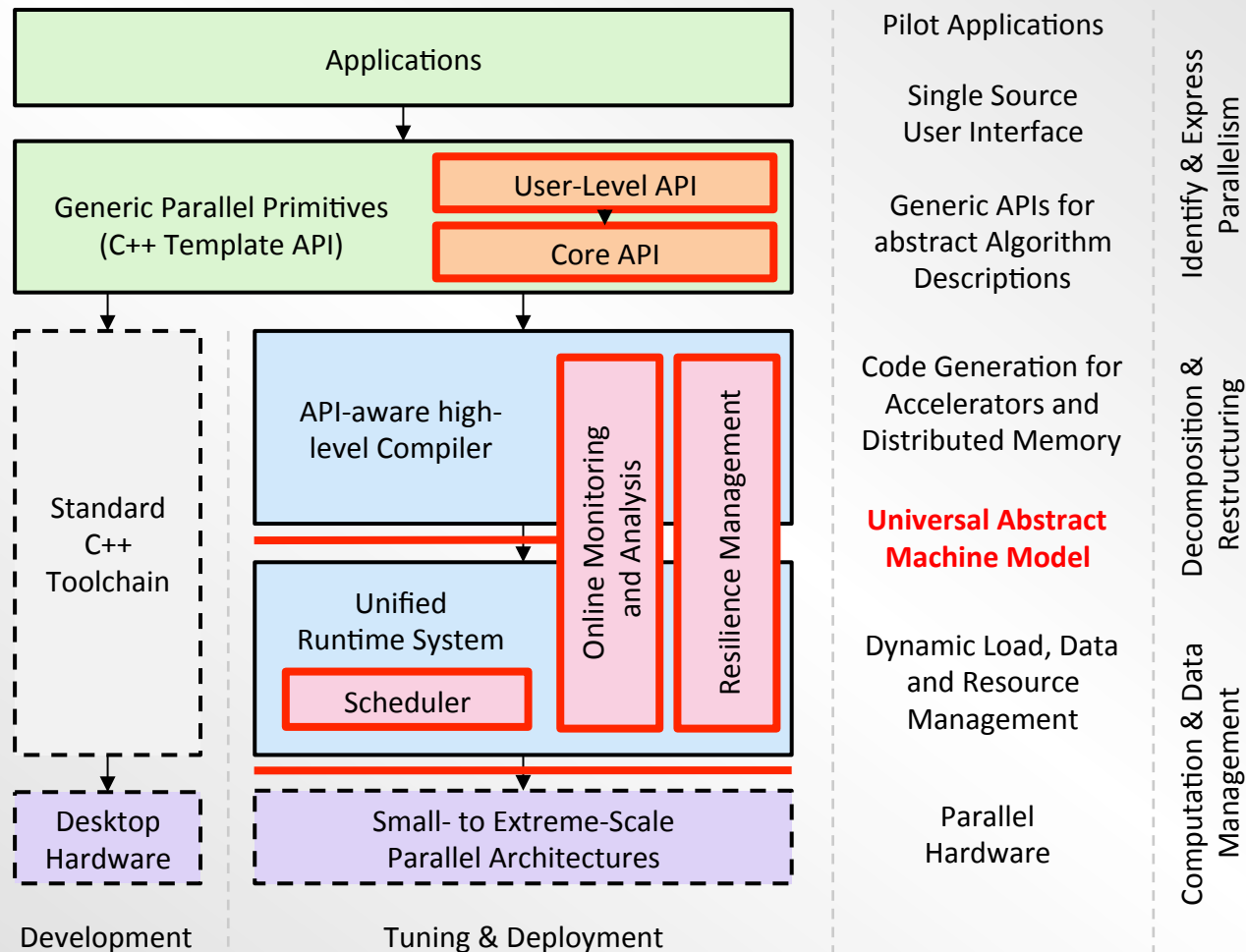


Initializes first 10 elements of array A with values 0-9 in parallel.

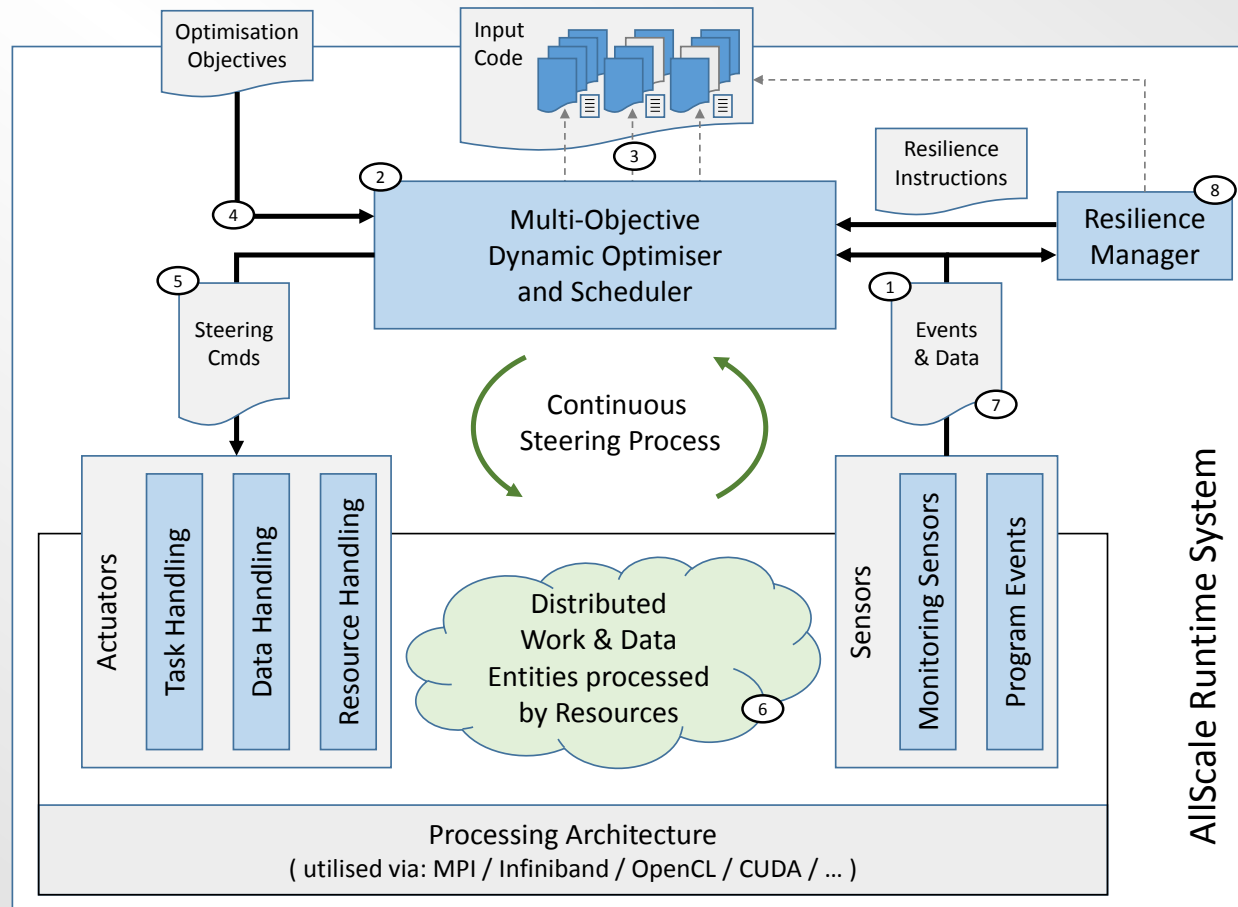
pfor Implementation



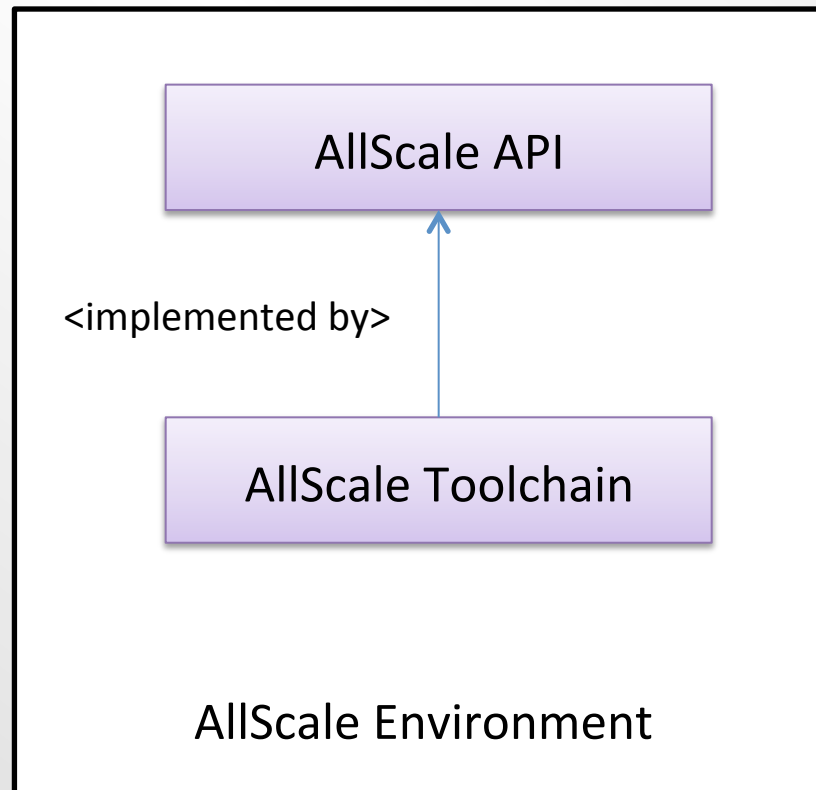
Interfaces



Execution



AllScale Products



Parallel C++
Data Structures
and **Algorithms**

Compiler and
Runtime System
providing
Portability, Tuning,
and Resilience

Objective

- ***Developers:***
 - focus on application
 - expose maximum of parallelism

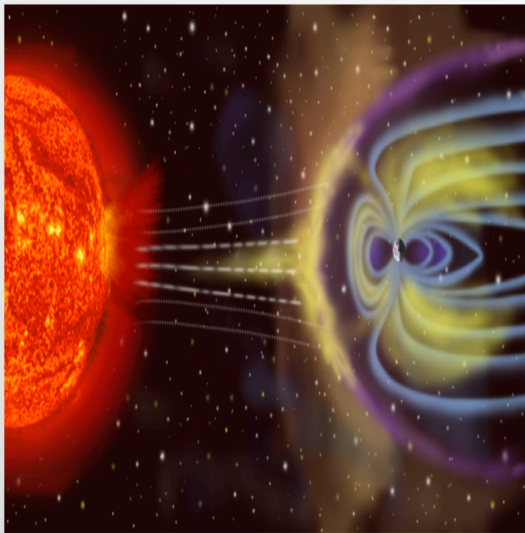
- ***Toolchain:***
 - utilize parallelism
 - handle data management and portability
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Pilot Applications

iPIC3D

Implicit particle in-cell code for space weather applications

KTH



AmDaDos

Adaptive meshing, data assimilation for dispersion of oils spills

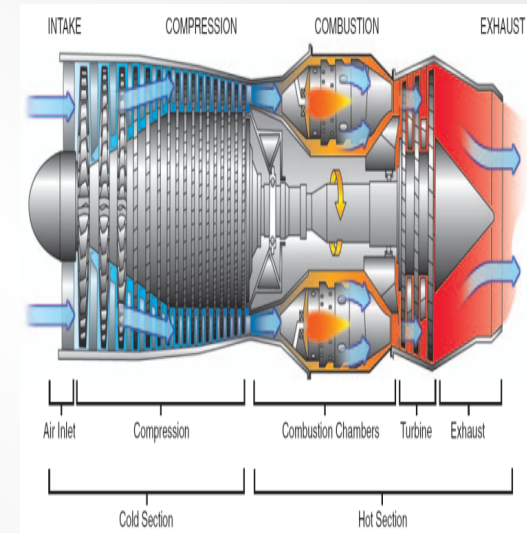
IBM Research



Fine/Open

Large Industrial unsteady CFD simulations

NUMECA



Summary

- **Challenge**
 - Explore recursive task parallelism for extreme scale HPC
- **AllScale**
 - single programming model based on C++ templates
 - main source of parallelism: recursive parallelism
 - single compiler/single runtime system
 - auto-tuning, code-versioning, fault tolerance, on-line monitoring
- **First prototype released with tutorial**
<https://github.com/allscale>
- **More information**
 - www.allscale.eu

Partners

